

AMENDMENTS TO THE SPECIFICATION

Please replace paragraph [0026] with the following rewritten paragraph:

-- [0026] When standby button 82 is activated, local user interface process 44 attempts to establish an interprocess communication link with local data capture and forward process 42. If local data capture and forward process 42 is already active, local user interface process 44 establishes communication with local data capture and forward ~~data~~ process 42 and an appropriate notification is caused to be displayed on display 22 of local computer 2. Alternatively, if no communication can be established, local user interface process 44 starts or "spawns" local data capture and forward process 42 and configures an operating system (not shown) of local computer 2 to start local data capture and forward process 42 each time local computer 2 restarts. --

Please replace paragraph [0033] with the following rewritten paragraph:

-- [0033] Preferably, only data that is displayed on display 22 of local computer 2 or display 28 of remote computer 4 is transmitted by local data capture and forward process 42 to remote data display and log process 68. This avoids remote data display and log process 68 from receiving data, such as formatting data, unrelated to the monitoring and storage function performed by remote data display and log process 68. Preferably, the data transmitted ~~from~~ to remote data display and log process 68 ~~to~~ from local data capture and forward process 42 includes a date-stamp and/or a check sum. In a manner known in the art, the remote data display and log process 68 determines another check sum for the data received from local data capture and forward process 42 and determines if the two check sums match. In response to detecting a match between the check sums, the remote data display and log process 68 causes the transferred data to be displayed on display 94 and/or stored in memory 66 of monitor computer 64. Preferably, if the check sums do not match, an error message is generated on display 94 of monitor computer 64 to indicate that the integrity of the transferred data is corrupted. The check sum transferred with the data and the time-stamp are stored with the transferred data in memory 66. --